

Fouls

The Officials will deem when a Foul has occurred. That would be if a Player:

- enters a Zone that already has the maximum number of Players
- enters a Zone they are not permitted
- uses a body part not allowed by their Position
- forcefully contacts another Player
- holds any Player
- impedes a Player without Possession
- intentionally touches the Goal without use of the phute ball
- retains Possession for longer than 10 seconds

Whenever a Foul occurs, it is first recorded by the Umpire. Any Player with four Fouls is ineligible to play. Each Intermission removes one Foul from each Player's count.

A Team Foul occurs when the Team with Possession is unable to advance the ball into another Zone within 60 seconds or when a Team has more than 10 Players on the Field.

After a Foul is recorded, the Fouled Team takes Possession by sending one Player to receive the ball from the Umpire at the location of the Foul. Play resumes when signaled by the Referee.

Final Score

Following the end of the 3rd Period the Game is over. It is possible for Games to end with a tie score. Additional 10 Minute Overtime Periods may be added to declare a final winner if decided upon in advance by both Teams. Additional 5 Minute Intermissions occur between those Overtime Periods.

League Play

Some Teams will track their scores amongst themselves over a set of Games. In these instances, scores are tallied at the end of the set to declare a final winner. Playoff Games may be required to break any end of set ties.