

## Rules of Phute

As compiled by Jalen of Selenia Jun29'3013|1945

### The Field

The Game of Phute is played on a Field composed of a total of 43 equilateral, contiguous hexagons known as Zones. Each Zone has a side to side length of 10 yards.

Zones are arranged into five horizontal parallel Rows: Middle, Upper, Lower, Top, and Bottom.

The Middle Row is formed with 11 Zones in a linear fashion. The Upper and Lower Rows are each formed with 10 Zones connected to and located just above and below the Middle Row. The Top and Bottom Rows are formed above and below the Upper and Lower Rows respectively by two sets of 3 Zones. Those sets are separated by a space equal in area to a Zone, and that space is located in alignment with the center of the Middle Row.

Three of the Zones on the field are special Zones: the Center Zone and two Score Zones. The Center Zone is located at the halfway point of the Middle Row while each Score Zone is located either one Zone from the left or right of the ends of the Middle Row.